

USER MANUAL

COMMAND INSTRUCTIONS FOR UC500 - XCOM



M_Command instructions UC500 - XCOM_EN_A - Last updated: 10/2021 - Translation of the French original document



GRAVOTECH
EXPRESSION OF THINGS

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A. Foreword

1. Appreciation

Gravotech is pleased to count you among the users of its engraving and traceability solutions.

For help, contact Gravotech.

For more information on products, visit www.gravotech.com website.

2. Information



To ensure security and productivity, read this manual before starting-up the equipment. It provides details about the installation and use of the equipment.

Keep this manual in case you need to refer to it.



For the attention of users having an individual cardiac assist device fitted:

Our equipment is designed and manufactured with the greatest care in order to guarantee their compliance with the EMC Directive currently in force. This means that the levels of electromagnetic emissions produced by this equipment when in operation are limited and do not exceed the thresholds defined by the Directive.

However, multiple factors make it impossible to guarantee the total absence of risk for users having a cardiac assist device fitted. Consequently, it is recommended that standing for a prolonged period within less than 1 m (3.281 ft) of an operating machine should be avoided.

B. Legal notices

Last updated: 09/2020

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C. Introduction

A Gravotech marking machine is made up of an electro-mechanical unit, which carries out the marking and of an electronic unit, which commands the marking.

The electro-mechanical unit exists in different presentations depending on the industrial environment.

This machine works by moving the stylus along the X and Y axes of a grid.

The electronic unit, or CCU, is equipped with internal memory containing the movement management program, character fonts as well as logos. The CCU is equipped with a 8I / 4O board.

The UC500 control unit works with the T05 firmware. The XCOM control unit works with the T08 firmware.

The two interconnected units receive marking data from any computer system capable of sending the data on a RS232 serial port or on an Ethernet port via a telnet session (TCP/IP).

1. Definition of a command instruction

A command instruction is used to carry out a remote function by the machine via the RS232 - TCP/IP connection.

Command instructions are text commands for which the name consists of 2 characters. This is not case sensitive.

Character strings must be between quotation marks (code 34). This is case sensitive.

Each command may be followed by several parameters, separated by spaces. Each type of parameter depends on the instruction.

Each command has a maximum size of 300 000 characters.

All command instructions involve an answer. Always wait for the response(s) before sending another command.

Errors are signaled via codes, more or less explicit depending on the mode configured.

Introduction

2. Protocol

This part lists and describes the different communication protocols supported by the T05 / T08 program. According to the physical support selected (RS232, Ethernet or USB), not all protocols are possible.

■ Possible protocol(s) on RS232

Use only recommended with earlier-generation machines.

Parameter the RS232 connection (baud rate, parity, number of data bits, etc) in the graphic interface of the T05 / T08 program.

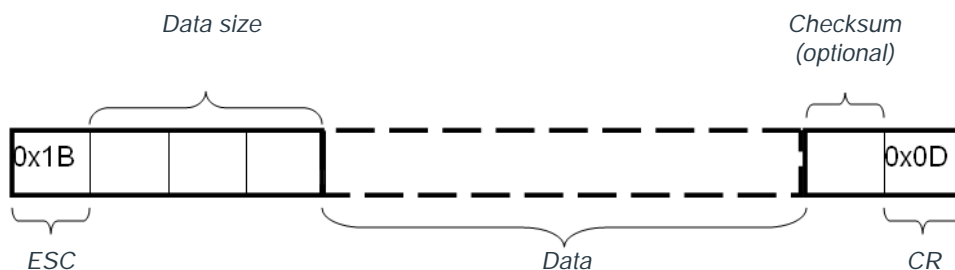
Select the "Command instructions" mode (with or without checksum) in the T05 / T08 program (Communication menu). This mode is used to pilot the machine via an evolved RS232 peripheral (PLC or PC).

This step is critical for enabling the dialog with the connected RS232 peripheral.

■ Operating principle

Data sent to the machine must be organised by character strings. The machine confirms reception of all character strings. It never takes the initiative of sending, it only responds to requests.

■ Formatting character strings



Each character string must start by the starting character <ESC> (27 in decimal = 1B in hexadecimal).

Each character string must end by the end character <CR> (13 in decimal = 0D in hexadecimal).

Introduction

■ Data size

It corresponds to the size of the data sent in the character string.

Its maximum value is $300\,000 - 6 = 299\,994$.

It is encoded over 3 bytes, with the least significant bit on the right.

■ Checksum

The checksum is calculated with the operator "XOR" on the size of the data and on every data.

XOR = exclusive bit to bit "or"

Example:

	1	0	1	0
XOR	1	1	0	0
=	0	1	1	0

The checksum is not activated by default. If needed, activate it in the T05 / T08 program. Refer to the user manual for the T05 / T08 program.

■ Machine's answer

A correctly formatted character string, whose size of the data and checksum are correct, is acknowledged by a <ACK> byte (6 in decimal = 6 in hexadecimal).

In the opposite case, the program responds <NAK> (21 in decimal = 15 in hexadecimal). The program is not aware of the character string, which must be sent back.

All command instructions involve an answer. It is given in the form of a character string with the same formatting containing corresponding data.

Introduction

Example: sending a LS command and reception of the answer

Character string sent (with checksum)

Data size: 2 Bytes

Characters	<ESC>				L	S		<CR>
Decimal	27	0	0	2	76	83	29	13
Hexadecimal	1B	0	0	2	4C	53	1D	0D

Acknowledgement

Characters:	<ACK>
Decimal	6
Hexadecimal	6

■ Possible protocol(s) on Ethernet

Activate the command instructions in the interface of the T05 / T08 program (Communication menu).

The initial protocol is TCP/IP. The machine must be correctly parameterized and connected to a functional network.

Telnet session

Connection to the machine is made via a telnet session, on the 55555 port (value by default, modifiable on the machine). The machine is like a telnet server. The connection is made without providing an ID or password. Only one connection at a time is possible.

Connection may be done with a standard telnet client, for a manual sending of the commands, or directly via a user program which opens a connection (socket) on the port. In this case, line breaks and the prompt, useful when displaying in a Telnet client, are no longer necessary. Deactivate sending in the "Configuration" menu. Refer to the user manual for the T05 / T08 program.

TCP/IP ensures reliable data transfer. Commands may therefore be entered directly, without protocol overlaying in order to validate their integrity or to acknowledge their reception.

The telnet session and the command instructions are in text mode.

Introduction

Example

Connection via a telnet client on order line:

- IP address: 192.168.0.211
- port: 55555

The first line is manually typed (telnet command).

The following lines are information emitted by the telnet client.

The last line is sent by the machine (prompt).

```
$ telnet 192.168.0.211 55555
Trying 192.168.0.211...
Connected to 192.168.0.211 (192.168.0.211) .
Escape character is '^]'.
>
```

It is thus possible to enter commands, sent after pressing the Enter key.

```
$ telnet 192.168.0.211 55555
Trying 192.168.0.211...
Connected to 192.168.0.211 (192.168.0.211) .
Escape character is '^]'.

>LS
13
0.lo3
1.lo3
2.lo3
3.po3
0.tml
00.tml
001.tml
f3.tml
test.tml
>
```

The LS command is manually entered and sent to the machine via the Enter key.

The following lines are emitted by the machine and received by the telnet client.

Introduction

3. Alphabetical list of commands

		Description	See page(s)
A	AD	Fault acknowledgement	14
	AM	Stop marking	15
G	GF	File reception	16
	GI	Information request	17
	GO	Start marking	18
H	HP	On-line help	19
L	LD	Loading the marking files	20
	LS	List of files stored on the machine	21
M	MV	Stylus movement	22
O	OG	Request of return to origin	23
P	PF	Sending the file (file compatible with the machine)	24
Q	QS	End of a telnet session - without exiting controlled mode	26
	QT	End of a telnet session - exit controlled mode	27
R	RM	Deleting files	28
S	SI	Definition of information	29
	ST	State of machine operation	30
V	VG	Interrogation of a variable's value	31
	VM	Configuration of the response mode (human/machine)	32
	VS	Assigning a variable	33

Introduction

4. Possibilities for using commands

The table shows the commands which can be used according to the status of the machine.

	ALIVE	READY	MARKING	FAULT	READY/ PAUSE
AD				X	
AM		X	X		X
GF	X	X		X	X
GI	X	X	X	X	X
GO		X			X
HP	X	X		X	X
LD	X				
LS	X			X	
MV	X				
OG	X	X			
PF	X			X	
QS	X	X	X	X	X
QT	X				
RM	X			X	
SI	X			X	
ST	X	X	X	X	X
VG	X	X		X	X
VM	X	X		X	X
VS	X	X		X	X

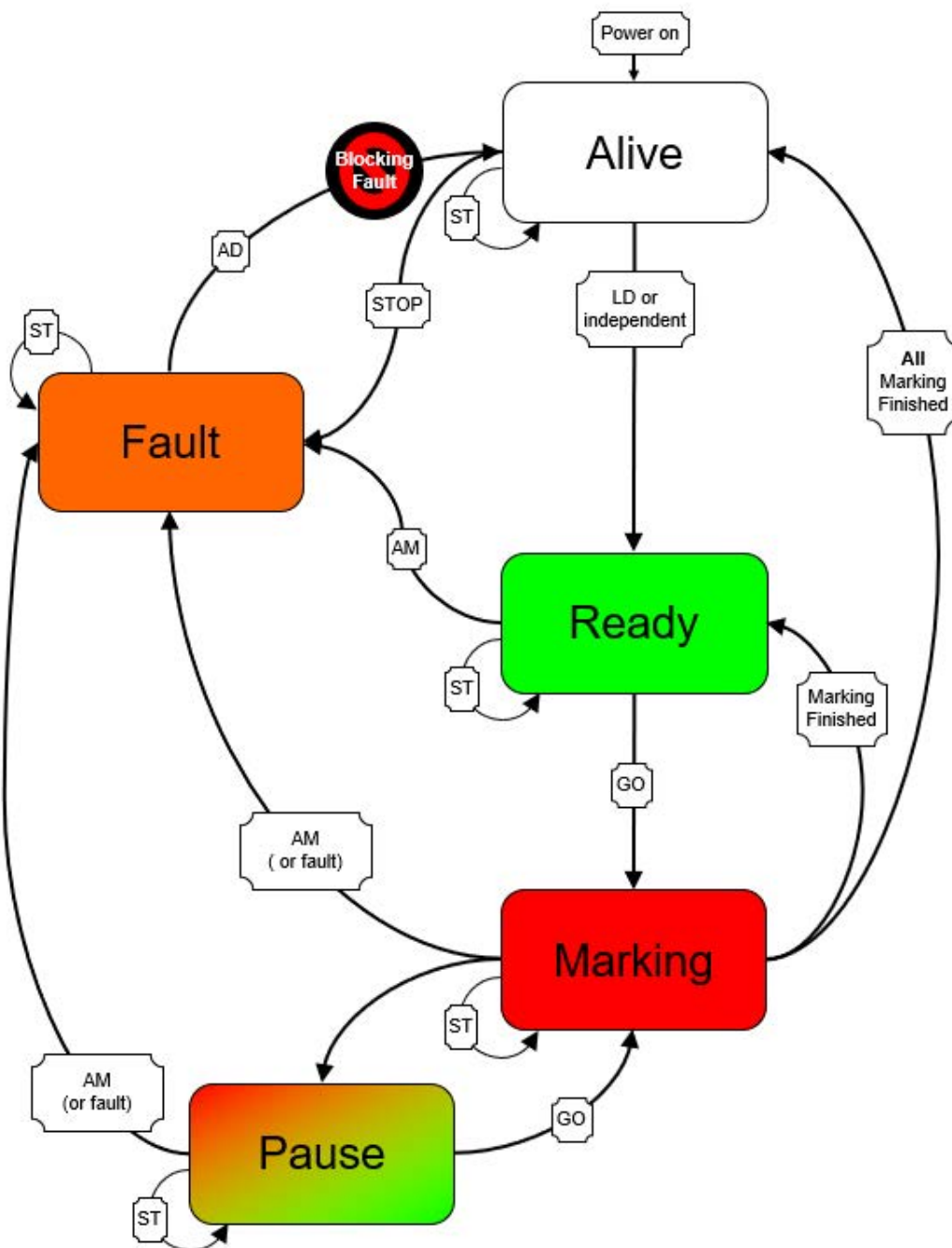
Note:

X	Useable command: XCOM + UC500
X	Useable command: only for XCOM machines
X	Useable command: only for UC500 machines
	Non-useable command



Introduction

- Command instructions: impact on the machine status



Introduction

5. Example: marking cycle

The "test.tml" file is stored in the machine. It marks a text to be updated by the production line PLC at each marking cycle (saving text in a variable - in this example: V0).


Procedure:

1. Update the text to be marked (text to place in the variable: V0).
2. Load the marking file.
3. Launch the marking cycle.

Example:

Command	Description	Machine's answer (machine mode)
VS 0 "1234"	Update: V0 = "1234"	VS 1
LD "test.tml" 1 N	Loading the marking files: "test.tml" Marking "One time"	LD 1
GO	Start marking	GO 1 GO M (Start marking) GO F (End of marking cycle)

D. Command description

	In this document: <ul style="list-style-type: none">• text - red: UC500 machines only (or XCOM: UC500 compatibility)• text - green: XCOM machines only
---	--

	AD
Description	Fault acknowledgement
Syntax used	AD
Parameter	None
Machine's answer (if execution without error)	AD 1
Possible error codes	ER 1 3 ER 2 1 ER 2 2 ER 2 3 ER 2 4 ER 2 14 ER 3 1 ER 4 1
Example	Command: AD Machine's answer: AD 1

Command description

	AM
Description	Stop marking
Note	Interrupting a marking operation puts the machine into "Fault" mode. Fault acknowledgement: See: AD
Syntax used	AM
Parameter	None
Machine's answer (if execution without error)	AM 1
Possible error codes	ER 1 3 ER 2 2 ER 2 4 ER 3 1 ER 4 1
Example	Command: AM Machine's answer: AM 1

Command description

	GF												
Description	File reception												
Syntax used	GF "filename" option Returns the file whose name is specified between quotation marks. The.tml extension is not mandatory for files.												
Parameter	<table border="1"> <thead> <tr> <th>Parameter</th> <th>Type</th> <th>Description</th> <th>Possible values</th> </tr> </thead> <tbody> <tr> <td>filename</td> <td>UTF-8 text between " "</td> <td>File name (Add "log/" - "csv/" to place the file in the log files or with the.csv files.)</td> <td></td> </tr> <tr> <td>option</td> <td>character</td> <td>Sending mode</td> <td>R, H</td> </tr> </tbody> </table> <p>R = Raw: sending bytes as they are in the file (only compatible with RS232) H = Hexadecimal: sending hexadecimal codes of the bytes</p>	Parameter	Type	Description	Possible values	filename	UTF-8 text between " "	File name (Add "log/" - "csv/" to place the file in the log files or with the.csv files.)		option	character	Sending mode	R, H
Parameter	Type	Description	Possible values										
filename	UTF-8 text between " "	File name (Add "log/" - "csv/" to place the file in the log files or with the.csv files.)											
option	character	Sending mode	R, H										
Machine's answer (if execution without error)	If: option = R: list of bytes the file is made of If: option = H: list of the byte values which the file consists in, in their hexadecimal representation, without spaces												
Possible error codes	ER 1 2 ER 1 3 ER 1 9 ER 1 10 ER 1 11 ER 1 12 ER 2 1 ER 2 2 ER 2 3 ER 2 14 ER 3 1 ER 4 1												
Example	<p>Command: GF "XCOM.tml" H</p> <p>Machine's answer: EFBBBBF544D4C28290D0A424828290D0A2053502835302C35302C313030290D0A204F4828412C592C322C31290D0A454828290D0A424D28290D0A204242284F4E2C4C2C22222C4C3252290D0A20204D562831302E30302C31302E3030290D0A2020464F28302C322E352C3130302C3130302C4C2C4E2C302C4E290D0A202053502835302C35302C313030290D0A20204D5028302E3030290D0A2020514C2835302C33290D0A20204D4B28223132333422290D0A20454228432C31290D0A454D28290D0A424628290D0A204F4828412C592C302C290D0A45462829</p> <p>Corresponding marking file: TML() BH() SP(50,50,100) OH(A,Y,2,1) EH() BM() BB(ON,L,"",L2R) MV(10.00,10.00) FO(0,2.5,100,100,L,N,0,N) SP(50,50,100) MP(0.00) QL(50,3) MK("1234") EB(C,1) EM() BF() OH(A,Y,0,) EF()</p>												

Command description

GI									
Description	Information request								
Syntax used	GI param								
Parameter	<table border="1"> <thead> <tr> <th>Parameter</th> <th>Type</th> <th>Description</th> <th>Possible values</th> </tr> </thead> <tbody> <tr> <td>param</td> <td>UTF-8 text</td> <td>Name of the parameter requested</td> <td>*, Head, Field, Sn, vSoftware, Date, Hour, Mac, Ip, SRAM, I, O</td> </tr> </tbody> </table>	Parameter	Type	Description	Possible values	param	UTF-8 text	Name of the parameter requested	*, Head, Field, Sn, vSoftware, Date, Hour, Mac, Ip, SRAM, I, O
	Parameter	Type	Description	Possible values					
param	UTF-8 text	Name of the parameter requested	*, Head, Field, Sn, vSoftware, Date, Hour, Mac, Ip, SRAM, I, O						
Machine's answer (if execution without error)	Value of the parameter requested								
Possible error codes	ER 1 2 ER 1 3 ER 1 9 ER 2 3 ER 2 1 ER 2 2 ER 2 14 ER 3 1 ER 4 1								
Example	Command: GI * Machine's answer (XCOM): Head: XF510Sp Field: 100*80 Sn: 2018-05-123456-01 vSoftware: v2.60 Date: Fri 04/09/2020 Hour: 11:16:00 MAC: E8:E0:8F:00:4A:A8 IP: 192.168.0.25 SRAM: 93% I: 0.1, 1.1, 2.1, 3.1, 4.1, 5.1, 6.1, 7.1 O: 0.0, 1.0, 2.0, 3.0 GEN_UC: 8								

Command description

	GO								
Description	Launching the marking of a pre-loaded file with LD								
Note	While marking, only AM - QS - ST - GO commands (in the event of a break) are accepted. All other commands are refused until the end of the marking.								
Syntax used	GO								
Parameter	None								
Machine's answer (if execution without error)	<p>GO 1</p> <table border="1"> <tr> <td>Marking in progress</td> <td>GO M</td> </tr> <tr> <td>Marking suspended</td> <td>GO P</td> </tr> <tr> <td>Fault: Marking stopped</td> <td>GO S</td> </tr> <tr> <td>Marking done</td> <td>GO F</td> </tr> </table> <p>When there is a fault, the AD command is used to acknowledge it.</p>	Marking in progress	GO M	Marking suspended	GO P	Fault: Marking stopped	GO S	Marking done	GO F
Marking in progress	GO M								
Marking suspended	GO P								
Fault: Marking stopped	GO S								
Marking done	GO F								
Possible error codes	ER 1 3 ER 2 2 ER 2 3 ER 2 4 ER 2 15 ER 3 1 ER 4 1								
Example	<p>Command: GO</p> <p>Machine's answer:</p> <p>GO 1 GO M GO F</p>								

Command description

HP									
Description	On-line help (human mode)								
Syntax used	HP Help of all commands HP command Help for the specified command								
Parameter	<table border="1"> <thead> <tr> <th>Parameter</th> <th>Type</th> <th>Description</th> <th>Possible values</th> </tr> </thead> <tbody> <tr> <td>command</td> <td>Command</td> <td>Name of the command on which help must be brought</td> <td>2 characters or nothing</td> </tr> </tbody> </table>	Parameter	Type	Description	Possible values	command	Command	Name of the command on which help must be brought	2 characters or nothing
Parameter	Type	Description	Possible values						
command	Command	Name of the command on which help must be brought	2 characters or nothing						
Machine's answer (if execution without error)	Human mode: help message on the specified command or list of commands separated by spaces - See: VM Machine mode: HP 1								
Possible error codes	ER 13 ER 17 ER 23								
Example	<p>Configuration of the response mode (human/machine): Human mode</p> <p>Command: HP Machine's answer: HP is the online help command. Try: HP command Available commands are: AD,AM,GF,GO,GI,HP,LD,LS,MV,OG,PF,QS,QT,RM,SI,ST,VG,VM,VS --End of help--</p> <p>Command: HP GF Machine's answer: Online help for the GF (Get File) command. Syntax : GF filename mode Effect : Downloads a file from the machine Parameters: filename : name of the file, between quotes mode : raw (R) or hexa (H) --End of help--</p>								

Command description

	LD			
Description	Loading of a TML file with the number of markings requested and their mode			
Syntax used	LD "filename.tml" nbmarking mode			
Note	The.tml extention is not mandatory for files. The name of the file must take into account caps.			
Parameter	Parameter	Type	Description	Possible values
	filename.tml	UTF-8 text between " "	Name of the file to load for marking	
	nbmarking	whole	Number of markings to execute 0 to activate the infinite mode Independent marking: nbmarking = 0	included between 0 and 9999
	mode	character	Marking mode	A = Independent N = Normal S = Simulation SP = Simulation + Pause SS = Simplified simulation
Machine's answer (if execution without error)	LD 1			
Possible error codes	ER 1 2 ER 1 3 ER 1 4 ER 1 5 ER 1 9 ER 1 11 ER 2 1 ER 2 2 ER 2 3 ER 2 14 ER 2 15 ER 3 1 ER 4 1			
Example	<p>Command: LD "test.tml" 0 A => loading the marking files: test.tml "Infinite" independent marking</p> <p>Machine's answer: LD 1</p>			

Command description

LS									
Description	List of files stored on the machine according to the specified mask								
Syntax used	LS List of files stored on the machine LS mask List of the files corresponding to the specified mask								
Parameter	<table border="1"> <thead> <tr> <th>Parameter</th> <th>Type</th> <th>Description</th> <th>Possible values</th> </tr> </thead> <tbody> <tr> <td>mask</td> <td>UTF-8 text</td> <td>Rule of the files to display</td> <td>* *.lo3 *.po3 *.tml /csv/*.csv /log/*</td> </tr> </tbody> </table>	Parameter	Type	Description	Possible values	mask	UTF-8 text	Rule of the files to display	* *.lo3 *.po3 *.tml /csv/*.csv /log/*
Parameter	Type	Description	Possible values						
mask	UTF-8 text	Rule of the files to display	* *.lo3 *.po3 *.tml /csv/*.csv /log/*						
Note	The mask includes 2 parts: the name and the file extension. The star * is used to specify any name.								
Machine's answer (if execution without error)	NbFilesFound File1.ext File2.ext ... FileN.ext NbFilesFound: number of the files corresponding to the mask								
Possible error codes	ER 1 3 ER 1 4 ER 1 5 ER 2 1 ER 2 3 ER 2 5 ER 2 1 4 ER 2 2								

Command description

MV																																					
Description	Moves the stylus according to specified parameters.																																				
Syntax used	MV relative X Y pen speed quality stroke dotnb																																				
Parameter	<table border="1"> <thead> <tr> <th>Parameter</th> <th>Type</th> <th>Description</th> <th>Possible values</th> </tr> </thead> <tbody> <tr> <td>relative</td> <td>character</td> <td>Absolute distance / relative distance</td> <td>A, R</td> </tr> <tr> <td>X</td> <td>real</td> <td>Movement: X (mm)</td> <td>included between -Xmax and Xmax</td> </tr> <tr> <td>Y</td> <td>real</td> <td>Movement: Y (mm)</td> <td>included between -Ymax and Ymax</td> </tr> <tr> <td>pen</td> <td>character</td> <td>Type of movement: Up / Down</td> <td>U, D</td> </tr> <tr> <td>speed</td> <td>whole</td> <td>Movement speed</td> <td>included between 0 and 100</td> </tr> <tr> <td>quality</td> <td>whole</td> <td>Marking quality (if: pen = D)</td> <td>included between 0 and 100</td> </tr> <tr> <td>stroke</td> <td>whole</td> <td>Marking force (if: pen = D)</td> <td>included between 0 and 100</td> </tr> <tr> <td>dotnb</td> <td>whole</td> <td>Number of impacts - Electromagnetic machines</td> <td>included between 0 and 65535</td> </tr> </tbody> </table>	Parameter	Type	Description	Possible values	relative	character	Absolute distance / relative distance	A, R	X	real	Movement: X (mm)	included between -Xmax and Xmax	Y	real	Movement: Y (mm)	included between -Ymax and Ymax	pen	character	Type of movement: Up / Down	U, D	speed	whole	Movement speed	included between 0 and 100	quality	whole	Marking quality (if: pen = D)	included between 0 and 100	stroke	whole	Marking force (if: pen = D)	included between 0 and 100	dotnb	whole	Number of impacts - Electromagnetic machines	included between 0 and 65535
Parameter	Type	Description	Possible values																																		
relative	character	Absolute distance / relative distance	A, R																																		
X	real	Movement: X (mm)	included between -Xmax and Xmax																																		
Y	real	Movement: Y (mm)	included between -Ymax and Ymax																																		
pen	character	Type of movement: Up / Down	U, D																																		
speed	whole	Movement speed	included between 0 and 100																																		
quality	whole	Marking quality (if: pen = D)	included between 0 and 100																																		
stroke	whole	Marking force (if: pen = D)	included between 0 and 100																																		
dotnb	whole	Number of impacts - Electromagnetic machines	included between 0 and 65535																																		
Note	<p>The first 3 parameters are required. Optional parameters: pen - speed By default: pen = U By default: speed = Speed of the machine If: pen = D => The last 3 parameters are taken into account.</p>																																				
Machine's answer (if execution without error)	MV 1																																				
Possible error codes	ER 1 4 ER 1 6 ER 1 8 ER 2 1 ER 2 2 ER 2 3 ER 2 14 ER 3 1 ER 4 1																																				
Example	<p>Command: MV A 32.50 20 => Movement without marking: X = 32.50 mm - Y = 20 mm coordinates</p> <p>Machine's answer: MV 1</p>																																				

Command description

OG									
Description	Request of return to origin								
Syntax used	OG param								
Parameter	<table border="1"> <thead> <tr> <th>Parameter</th> <th>Type</th> <th>Description</th> <th>Possible values</th> </tr> </thead> <tbody> <tr> <td>param</td> <td>character</td> <td>Peripheral(s) If: no load => X</td> <td>D, Z, X, No load</td> </tr> </tbody> </table>	Parameter	Type	Description	Possible values	param	character	Peripheral(s) If: no load => X	D, Z, X, No load
	Parameter	Type	Description	Possible values					
param	character	Peripheral(s) If: no load => X	D, Z, X, No load						
Machine's answer (if execution without error)	OG 1								
Possible error codes	ER 1 3 ER 1 4 ER 1 15 ER 1 16 ER 1 17 ER 1 18 ER 1 19 ER 2 1 ER 2 2 ER 2 3 ER 1 22 ER 1 23 ER 3 1 ER 4 1								
Example	Command: OG Machine's answer: OG 1								

Command description

	PF																			
Description	Sending a file to the machine memory																			
Syntax used	PF "filename" option bytelist																			
Parameter	<table border="1"> <thead> <tr> <th>Parameter</th> <th>Type</th> <th>Description</th> <th>Possible values</th> </tr> </thead> <tbody> <tr> <td>filename</td> <td>UTF-8 text between " "</td> <td>File name</td> <td></td> </tr> <tr> <td>option</td> <td>character</td> <td>Sending mode</td> <td>R, H</td> </tr> <tr> <td>bytelist</td> <td>byte series</td> <td>List of the byte values which the file consists in, in their hexadecimal representation, without spaces</td> <td></td> </tr> </tbody> </table>				Parameter	Type	Description	Possible values	filename	UTF-8 text between " "	File name		option	character	Sending mode	R, H	bytelist	byte series	List of the byte values which the file consists in, in their hexadecimal representation, without spaces	
	Parameter	Type	Description	Possible values																
	filename	UTF-8 text between " "	File name																	
	option	character	Sending mode	R, H																
	bytelist	byte series	List of the byte values which the file consists in, in their hexadecimal representation, without spaces																	
R = Raw: sending bytes as they are in the file (only compatible with RS232)																				
H = Hexadecimal: sending hexadecimal codes of the bytes																				
Note	The.tml extention is not mandatory for files (add "/log" - "/csv/" to place the file in the log files or with the.csv files).																			
Machine's answer (if execution without error)	PF 1																			
Possible error codes	ER 1 2 ER 1 3 ER 1 5 ER 1 11 ER 1 12 ER 1 13 ER 1 14 ER 1 20 ER 2 1 ER 2 2 ER 2 3 ER 2 14 ER 3 1 ER 4 1																			

.../...

Command description

.../...

	PF
Example	<p>Marking file to send: TML() BH() SP(50,50,100) OH(A,Y,2,1) EH() BM() BB(ON,L,"",L2R) MV(10.00,10.00) FO(0,2.5,100,100,L,N,0,N) SP(50,50,100) MP(0.00) QL(50,3) MK("1234") EB(C,1) EM() BF() OH(A,Y,0,) EF()</p> <p>Command: PF "XCOM.tml" H EFBFFF544D4C28290D0A424828290D0A2053502835302C35302C313030290D0A204F4828412C592C322C31290D0A454828290D0A424D28290D0A204242284F4E2C4C2C22222C4C3252290D0A20204D562831302E30302C31302E3030290D0A2020464F28302C322E352C3130302C3130302C4C2C4E2C302C4E290D0A202053502835302C35302C313030290D0A20204D5028302E3030290D0A2020514C2835302C33290D0A20204D4B28223132333422290D0A20454228432C31290D0A454D28290D0A424628290D0A204F4828412C592C302C290D0A45462829</p> <p>Machine's answer: PF 1</p>

Command description

	QS
Description	End of a telnet session Without exiting controlled mode
Syntax used	QS
Parameter	None
Remarks	No use for RS232 communication
Machine's answer (if execution without error)	CCU does not respond
Possible error codes	ER 1 3 ER 2 5 ER 2 4
Example	Command: QS Machine's answer: CCU does not respond

Command description

	QT
Description	End of a telnet session Exit controlled mode Function identical to QS
Syntax used	QT
Parameter	None
Remarks	No use for RS232 communication
Machine's answer (if execution without error)	CCU does not respond
Possible error codes	ER 1 3 ER 2 1 ER 2 2 ER 2 3 ER 2 4 ER 2 14
Example	Command: QT Machine's answer: CCU does not respond

Command description

RM									
Description	Deleting files								
Syntax used	RM mask								
Parameter	<table border="1"> <thead> <tr> <th>Parameter</th> <th>Type</th> <th>Description</th> <th>Possible values</th> </tr> </thead> <tbody> <tr> <td>mask</td> <td>UTF-8 text</td> <td>Name or file mask</td> <td></td> </tr> </tbody> </table>	Parameter	Type	Description	Possible values	mask	UTF-8 text	Name or file mask	
Parameter	Type	Description	Possible values						
mask	UTF-8 text	Name or file mask							
Note	The mask includes 2 parts: the name and the file extension. The star * is used to specify any name (add "/log/" - "/csv/" to place the file in the log files or with the.csv files).								
Machine's answer (if execution without error)	RM 1: Deleting files RM 0: File(s) not deleted								
Possible error codes	ER 1 2 ER 1 3 ER 1 5 ER 1 9 ER 2 1 ER 2 3 ER 2 14 ER 2 2 ER 3 1 ER 4 1								
Example	<pre>RM "exemple.tml" RM "*.tml" RM "152.lo3 "</pre> <p>Command: RM exemple.tml Machine's answer: RM 1</p> <p>Command: RM *.tml Machine's answer: RM 1</p>								

Command description

	SI			
Description	Definition of information			
Syntax used	SI param:value			
Parameter	Parameter	Type	Description	Possible values
	param	UTF-8 text	Value of the parameter	date time
	value	DD/MM/YYYY	Definition of the date	DD = day MM = month YYYY = year
		hh:mm:ss	Definition of the time	hh = hour mm = minute ss = second
Machine's answer (if execution without error)	SI 1			
Possible error codes	ER 1 2 ER 1 3 ER 1 4 ER 1 9 ER 2 1 ER 2 3 ER 2 14 ER 2 2 ER 3 1 ER 4 1			
Example	Command: SI date:01/12/2018 Machine's answer: SI 1 Command: SI time:12:00:00 Machine's answer: SI 1			

Command description

	ST																																																				
Description	State of machine operation																																																				
Syntax used	ST																																																				
Note	Do not use this command to continuously monitor the machine state. Always wait for the response(s) before sending another command. The behavior of the machine is indeterminate if these rules are not respected.																																																				
Machine's answer (if execution without error)	<p>ST state IOs</p> <p>State: whole - 0 to 32</p> <table border="1"> <tr><td>0: Alive</td><td>17: Row content in CSV file is not valid</td></tr> <tr><td>1: Ready to mark</td><td>18: Separator error in CSV file</td></tr> <tr><td>2: Marking in progress</td><td>19: No file found</td></tr> <tr><td>3: Marking paused</td><td>20: No file counter found</td></tr> <tr><td>4: Origin fault</td><td>21: Not a numeric value</td></tr> <tr><td>5: Stop mark activated</td><td>22: Fault called</td></tr> <tr><td>6: Datamatrix error</td><td>23: Incorrect batch in CSV file</td></tr> <tr><td>7: Marking is off-limits</td><td>24: Fault detected</td></tr> <tr><td>8: Critical temperature</td><td>25: SV510 variator fault</td></tr> <tr><td>9: X origin error</td><td>26: File already open</td></tr> <tr><td>10: Y origin error</td><td>27: Out of range VARTML parameter</td></tr> <tr><td>11: Origin return error</td><td>28: Out of memory</td></tr> <tr><td>12: COM error</td><td>29: FTP connection failed</td></tr> <tr><td>13: XY origin error</td><td>30: FTP not activated</td></tr> <tr><td>14: Waiting AD command</td><td>31: Result overflow</td></tr> <tr><td>15: CSV file error</td><td>32: Add: not a numeric value</td></tr> <tr><td>16: Row in CSV file is not valid</td><td></td></tr> </table> <p>IOs: whole (8 bits) - gives the state of the signals (2 Inputs - 3 Outputs) of the DB9 connector according to encoding:</p> <table border="1"> <thead> <tr> <th>Bit #</th> <th>bit7</th> <th>bit6</th> <th>bit5</th> <th>bit4</th> <th>bit3</th> <th>bit2</th> <th>bit1</th> <th>bit0</th> </tr> </thead> <tbody> <tr> <td>Function</td> <td>Mode: independent</td> <td>RFU*</td> <td>RFU* Controlled mode</td> <td>(O) Marking</td> <td>(O) Fault</td> <td>(O) Ready</td> <td>(I) Stop</td> <td>(I) Start</td> </tr> </tbody> </table> <p>O = Output, I = Input * Reserved for Future Use (reserved for future use)</p>	0: Alive	17: Row content in CSV file is not valid	1: Ready to mark	18: Separator error in CSV file	2: Marking in progress	19: No file found	3: Marking paused	20: No file counter found	4: Origin fault	21: Not a numeric value	5: Stop mark activated	22: Fault called	6: Datamatrix error	23: Incorrect batch in CSV file	7: Marking is off-limits	24: Fault detected	8: Critical temperature	25: SV510 variator fault	9: X origin error	26: File already open	10: Y origin error	27: Out of range VARTML parameter	11: Origin return error	28: Out of memory	12: COM error	29: FTP connection failed	13: XY origin error	30: FTP not activated	14: Waiting AD command	31: Result overflow	15: CSV file error	32: Add: not a numeric value	16: Row in CSV file is not valid		Bit #	bit7	bit6	bit5	bit4	bit3	bit2	bit1	bit0	Function	Mode: independent	RFU*	RFU* Controlled mode	(O) Marking	(O) Fault	(O) Ready	(I) Stop	(I) Start
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Function	Mode: independent	RFU*	RFU* Controlled mode	(O) Marking	(O) Fault	(O) Ready	(I) Stop	(I) Start																																													
Possible error codes	ER 1 3 ER 2 5 ER 3 1																																																				
Example	Command: ST Machine's answer: ST 0 2 (= state of machine operation: alive)																																																				

Command description

VG									
Description	Interrogation of a variable's value								
Syntax used	VG var#								
Parameter	<table border="1"> <thead> <tr> <th>Parameter</th> <th>Type</th> <th>Description</th> <th>Possible values</th> </tr> </thead> <tbody> <tr> <td>var#</td> <td>Text</td> <td>Number of the variable</td> <td>0 to 9 *</td> </tr> </tbody> </table>	Parameter	Type	Description	Possible values	var#	Text	Number of the variable	0 to 9 *
Parameter	Type	Description	Possible values						
var#	Text	Number of the variable	0 to 9 *						
Machine's answer (if execution without error)	<p>Variable contents</p> <p>Variable requested followed by = and its value</p> <p>If: var# = * => all variables followed by = and their value</p>								
Possible error codes	ER 1 2 ER 1 3 ER 1 4 ER 1 9 ER 2 3 ER 2 2 ER 3 1 ER 4 1								
Example	<p>If: V0=example0 V1=example1</p> <p>Command: VG 0 Machine's answer: example0 V0=example0</p> <p>Command: VG 1 Machine's answer: example1 V1=example1</p> <p>Command: VG * Machine's answer: V0=example0 V1=example1 ...</p>								

Command description

VM									
Description	Configuration of the response mode (human/machine)								
Note	<p>By default, the machine is configured in machine response mode.</p> <p>The human mode is useful in TCP/IP connection with a telnet client. It provides answers in English and access to help (see: HP).</p> <p>Its use is recommended for demonstrations and tests in the development phase. In all other cases, the machine mode should be preferred because its responses are shorter and do not change or change very little from one firmware version to another.</p>								
Syntax used	VM mode								
Parameter	<table border="1"> <thead> <tr> <th>Parameter</th> <th>Type</th> <th>Description</th> <th>Possible values</th> </tr> </thead> <tbody> <tr> <td>mode</td> <td>character</td> <td>Configuration of the response mode (human/machine)</td> <td>H, M</td> </tr> </tbody> </table>	Parameter	Type	Description	Possible values	mode	character	Configuration of the response mode (human/machine)	H, M
Parameter	Type	Description	Possible values						
mode	character	Configuration of the response mode (human/machine)	H, M						
Machine's answer (if execution without error)	Human mode: Human answer mode Machine mode: VM 1								
Possible error codes	ER 1 2 ER 1 3 ER 1 9 ER 2 3 ER 4 1								
Example	<p>Command: VM H Machine's answer: Human answer mode</p> <p>Command: VM M Machine's answer: VM 1</p>								

Command description

VS													
Description	Assigning a variable												
Syntax used	VS var# text												
Parameter	<table border="1"> <thead> <tr> <th>Parameter</th> <th>Type</th> <th>Description</th> <th>Possible values</th> </tr> </thead> <tbody> <tr> <td>var#</td> <td>Text</td> <td>Number of the variable</td> <td>0 to 9</td> </tr> <tr> <td>text</td> <td>UTF-8 text between " "</td> <td>Text to place in the variable</td> <td></td> </tr> </tbody> </table>	Parameter	Type	Description	Possible values	var#	Text	Number of the variable	0 to 9	text	UTF-8 text between " "	Text to place in the variable	
Parameter	Type	Description	Possible values										
var#	Text	Number of the variable	0 to 9										
text	UTF-8 text between " "	Text to place in the variable											
Machine's answer (if execution without error)	VS 1												
Possible error codes	ER 1 2 ER 1 3 ER 1 4 ER 1 9 ER 1 11 ER 2 3 ER 2 2 ER 3 1 ER 4 1												
Example	Command: VS 0 "ABCD" Machine's answer: VS 1												

E. Error messages

Errors are signaled via codes, more or less explicit depending on the mode configured. The error codes always start with a ER prefix and a space. They are composed of 2 elements separated by a space:

- an error-type code
- a code specifying the error

Summary table of the error codes

Error	Type		Details	
Code	Code	Description	Code	Description
ER	0	Reserved	0	Reserved
	1	Syntax error	0	Reserved
			1	Unknown command
			2	Not enough parameters
			3	Too many parameters
			4	Wrong parameter
			5	Cannot open file
			6	Origin return required
			7	Unknown parameter
			8	Out of range
			9	Wrong parameter value
			10	File size limit exceeded
			11	Parameter is not a string
			12	Invalid file extension
			13	Memory full
			14	No UTF-8 format
			15	Origin return error
			16	Origin fault
			17	XY origin error
18	X origin error			

Error messages

Error	Type		Details	
Code	Code	Description	Code	Description
ER	1	Syntax error	19	Y origin error
			20	Unknown format file
			21	Device not detected
			22	Z origin error
			23	R origin error
	2	Context error	0	Reserved
			1	Marking paused
			2	Fault detected
			3	Marking is already in progress
			4	No marking loaded
			5	Only in ethernet mode
			14	Marking is ready
			15	Reset activated
	3	Processing error	0	Reserved
			1	System error
	4	Authorization error	0	Reserved
			1	Command reserved to the master